

There are three parameters to configure the game. You can adjust them from the 'Level' and 'Speed' menus.

Help. When checked, you can see in the top of the game window the next element to fall. Of course this will slow your score.

Level. This will set the difficulty of the game and of course the more difficult it is, the quicker your score grows.

Speed. When a new element appears, the game speeds up. The 'Speed' menu will set the initial speed and the lower it is, the faster it will speed up. The 'Tempo' box indicates the current speed, its value is the number of ticks (one sixtieth of a second) before an element goes down one step.